

## by Fredrik Lyxzén

```
rate: C100K          switch 1 lug 1 and switch 2 lug 1 to range 1&2
range: B50K          volume 1 to ground
starve: B5K          volume 2 to output
volume B100K
switch 1: "blips" SPST
switch 2: "ramp" SPST
```